**Cheks if Integer**

return obj!== undefined && typeof(obj) === 'number' && !isNaN(obj); strings ('1') excluded

(i!== undefined && typeof(Number(i)) === 'number' && !isNaN(i)&& i!== null ; strings ('1') included ---> fastes

!isNaN(parseFloat(obj)) && isFinite(obj); strings ('1') included

(obj!==null) && (Number.isInteger(Math.abs(Math.floor(obj)))); strings ('1') included

**Generates random integer 0-9**

Math.random()\*10|0

**From array strings to array of numbers**

var array = (args + '').split(',').map(Number),

or

var arr = ['10', '2', '1', '1', '2', '3', '3', '2', '2', '2', '1'];

var len = arr[0];

var arr2;

for (let i = 1; i <= len; i += 1) {

arr2.push(arr[i]) | 0 );

}

var ***arr*** = [**'1 2 3'**, **'4 5 6'**];  
var ***matrix*** = ***arr***.map(function(*item*){  
 return *item*.split(**' '**).map(Number);  
});

**reverse string**

var input = String(*str*);

function *reverse*(*input*){  
 return input.split(**""**).reverse().join(**""**);  
}  
var reversed = *reverse*(input);